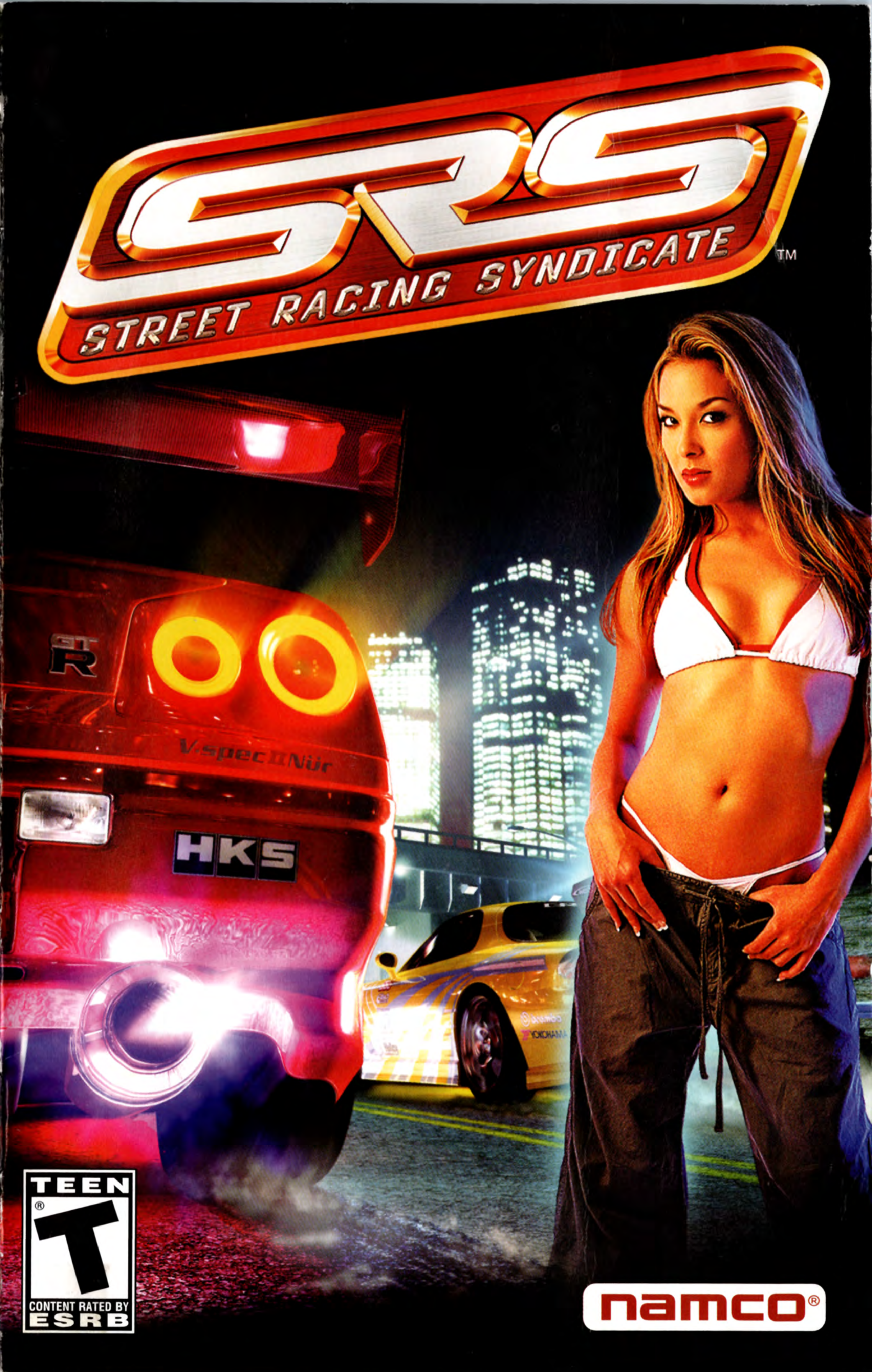
SRS

STREET RACING SYNDICATE™



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CONTENT RATED BY ESRB

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WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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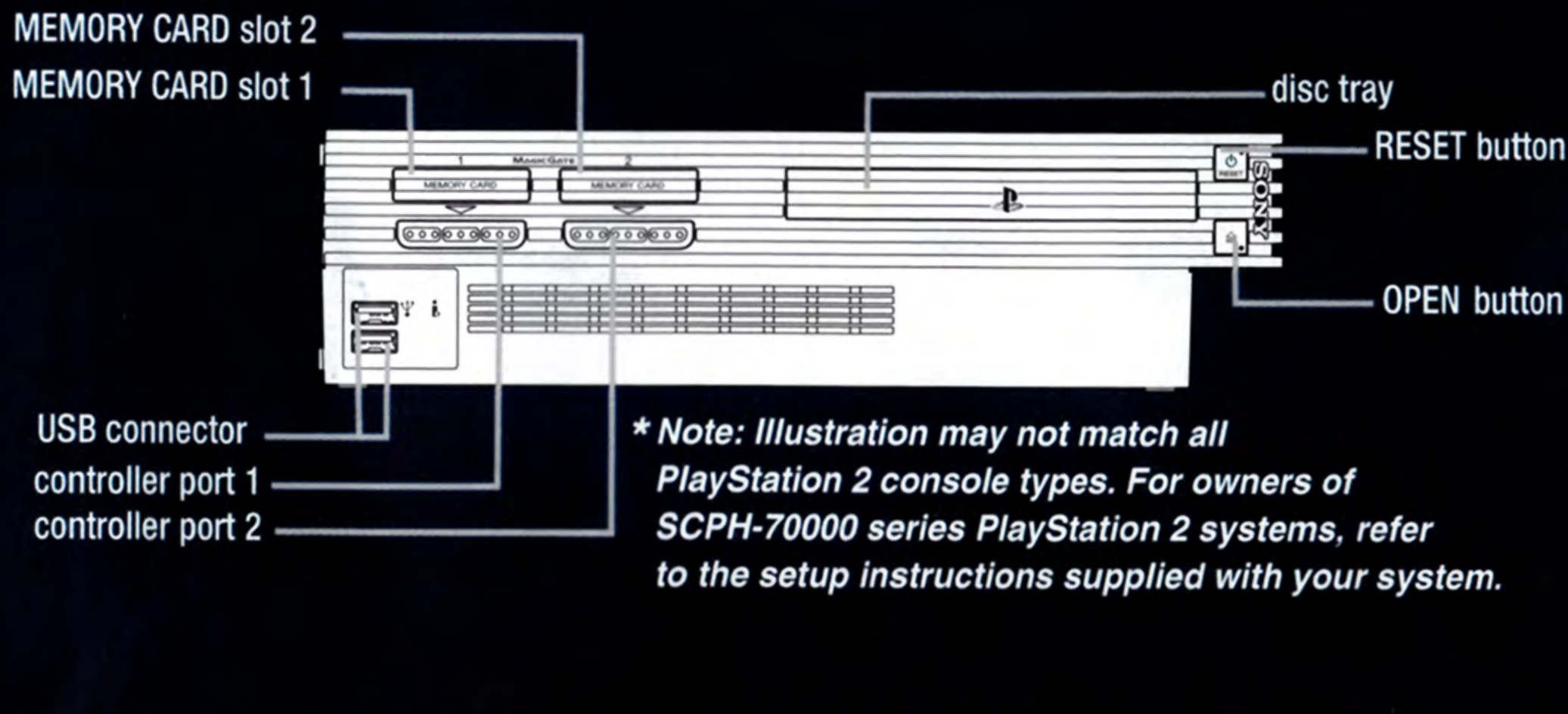
GETTING STARTED*



Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.

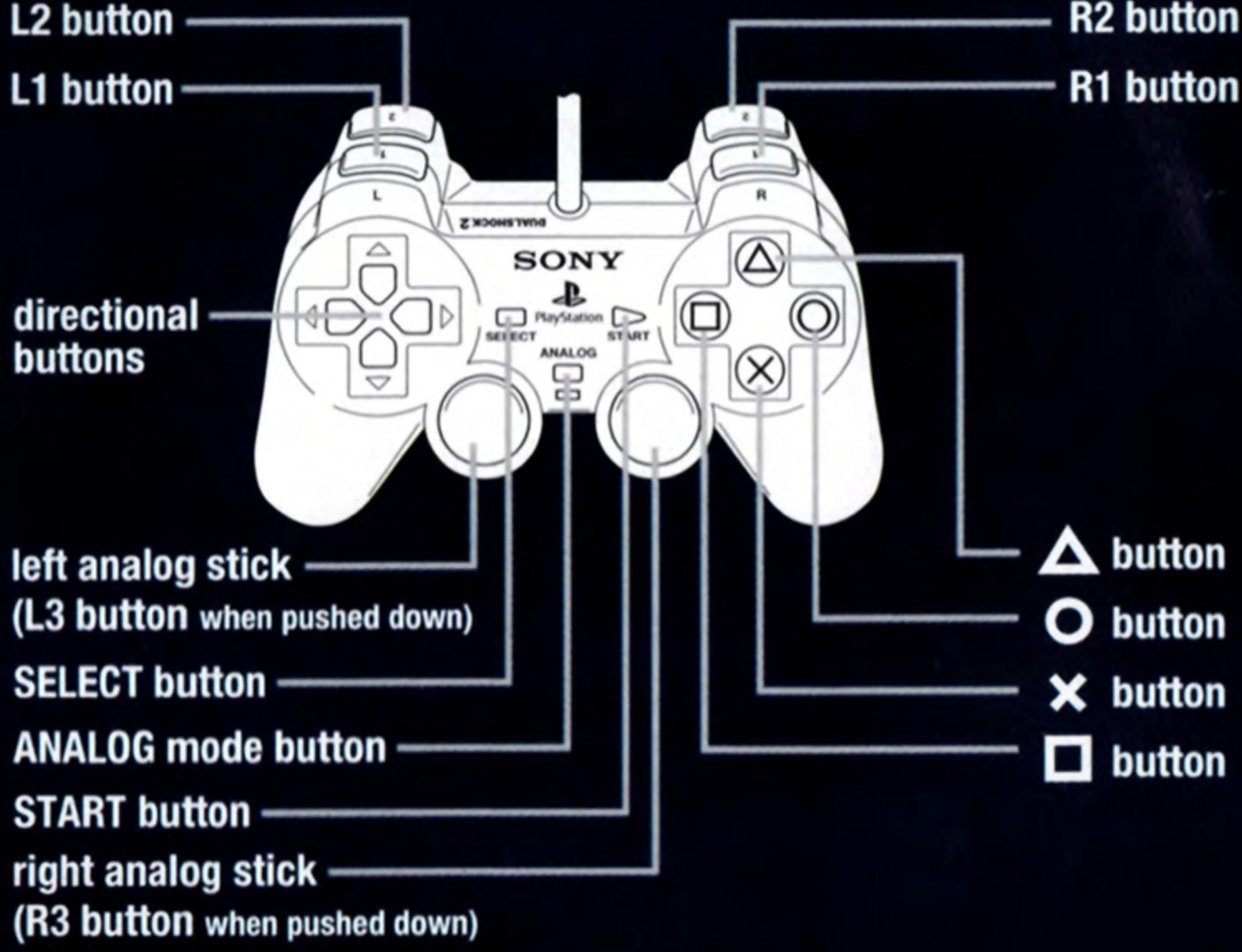
Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the *Street Racing Syndicate*™ disc on the disc tray with the label side facing up. Press the OPEN button again and disc tray will close. Attach game controllers and other peripherals as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

MEMORY CARDS

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB) (for PlayStation®2) containing previously saved games. A minimum of 138KB must be available in order to save game data.

CONTROLS

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



CONTROLS

⊗ button .....Accelerate / Accept choice in menu navigation

○ button .....Handbrake

△ button .....Change View / Back out or return to racing in menu navigation

□ button .....Brake / Reverse

R1 button.....Nitrous

R2 button.....Gear up (Manual and Semi Auto transmissions only)

L1 button .....Rear View

L2 button .....Gear down (Manual transmission only)

Left analog stick .....Steer / Select choice in menu navigation

Right analog stick .....Accelerate / Brake / Reverse / Rotate camera in Showroom, Garage and Cruise Mode

L3 (push down).....High Beam lights

R3 (push down) .....No action

directional buttons .....Steer / Select a choice in menu navigation

SELECT button.....Map (Street Mode)

START button .....Pause

STARTING THE GAME

PRESS START

- Press the START button when prompted
- Use the directional buttons ⬆ and ⬇ to highlight a choice: Load Profile or New Profile

LOAD PROFILE

- Press the ⊗ button to accept a choice
- The Profile is where your Saved Game data is stored, along with other relevant information, such as best lap times and high scores

NEW PROFILE

- Use the directional buttons ⬅ or ➡ to spin the letter wheel
- Use the ⊗ button to accept the highlighted letter
- Once you've entered your name, select END to continue
- You are now ready to start the game

MAIN MENU

MENU NAVIGATION

- Use the directional buttons ⬆ and ⬇ to highlight a choice
- Use the ⊗ button to accept

STREET MODE

Street Mode is the core of the *Street Racing Syndicate*. Build your long-term career as a street racer...cash and respect, cars to buy and customize, girlfriends and Dynos, it's all here. For more details, see the Street Mode section.

ARCADE MODE

- A number of "quick play" modes are included in the Arcade Mode
- For more details, please refer to the Arcade Mode section

MULTIPLAYER

- For more details, please refer to the Multiplayer section on page 16

Split Screen .....2-players on one screen
LAN Play.....Multiple players locally
Online .....Multiple players on the Internet
Network Configuration .....Set up for online play

SIGN-IN / SIGN OUT

Use this menu to select an existing account or to create a new account.

OPTIONS

- Sound
- Controls
- Display

(See page 20 for details)

DRIVING

1: Total respect points earned

2: Current cash available

3: Map

4: Green circle – location of next objective

5: Red arrow – your car and direction

6: Points banked – use for drift / Respect points

7: Nitrous gauge

8: Gear

9: Vehicle speed

10: Draft indicator

11: ABS – Anti-Lock Braking System

12: Tachometer

13: Objective hints

14: SC – Stability Control

15: Handbrake indicator

MAP SCREEN

Press the SELECT button to pull up your Navigation Map Screen at any time while driving the streets. Press the SELECT button again or the △ button to return to racing.

Map Filters

- The Map Screen shows an overhead of the city, with various categories listed on the left-hand side of the display
- Use the directional buttons ⬆ and ⬇ or the Left analog stick to move the highlight
- Press the ⊗ button to accept one of these and you will be shown the options within that category
- For example, select Respect Challenges and the available Respect Challenges will be listed

Drive or Jump

- When you select an option from this list you will then be prompted to either Drive to or Jump there
- Jumping takes you there directly, bypassing the need to drive
- Note however, that driving to locations is often good practice and helps you learn the layout of the city
- Should you select the Drive option, your Mini-Map will display the relevant location when you exit the Map Screen

DRIVING CONTINUED

PAUSE SCREEN

Press the START button. This shows a map with your location, plus...

- **Options:** Adjust your sound preferences and controller configuration
- **Progress:** Gives a breakdown of what you have accomplished
- **Quit:** Selecting this option will return you to the Main Game Menu

ROLL UP RACES

In Street Mode, watch for cars with a "Race Me" flag above them. Challenge them to a race by pulling up behind or beside them and flashing your headlights.

RESPECT CHALLENGES

Are you looking for the hook-up in Street Mode? Eighteen real world street racing models will offer you challenges to win their respect.

STREET CHALLENGES

To enter a Street Challenge in Street Mode, roll up to the waiting rival and drive into their Action Circle. The rival sets the stakes and the conditions of the race. If you can match them, then the race is on.

CRUISE ZONES

In Street Mode, sometimes, you might want to take a break from racing and just let everybody check out your ride. Drive into the Cruise Zone and the game will take control of your ride, leaving you free to rotate the camera around your ride and check it out while it drives through the city. Press the B button to exit the Cruise Mode.

Find more details on these and other races, in the section on Street Mode.

TIP: IF YOU'RE RUNNING LOW ON CASH, ENTER A SANCTIONED EVENT. THEY'RE FREE TO ENTER, SO ANY CASH YOU WIN IS "FREE" MONEY.

STREET MODE

THE SITUATION

Eddie has been busted for street racing, right before the finals of the LA Sanctioned Event. Unless somebody runs the race, your crew is going to be down some big money. That's where you come in – you're going to run in Eddie's ride and in return, you'll get a split of whatever cash you win, which should be enough to pay for that ride you've always wanted!

The race rules are simple: Run 3 laps and finish in the highest possible position.

Once the race is over, you receive your split and head over to the Showroom to pick out a new ride...

BUYING YOUR RIDE

The Showroom has a range of cars available, but you're limited by the amount of cash you have. Use the directional buttons ⬅ and ➡ to highlight a manufacturer, then press the ⊗ button to see their range. Then use the directional buttons ⬅ and ➡ to highlight a car and press the ⊗ button to buy it.

TRANSMISSION

Use the directional buttons ⬅ and ➡ to highlight the Transmission you wish to use, then press the ⊗ button.

Auto - Fully automatic, with the car shifting up and down as your revs increase/fall

Semi Auto - In this mode, you control the changes up, but the down shift is automatic

Manual - Here you control up and down shifts!

TIP: IF YOU HAVE A GIRLFRIEND, YOU'LL NEED TO IMPRESS HER TO KEEP HER INTERESTED. WINNING CREW MEETS IS A GOOD WAY TO SHOW HER YOU'RE THE GUY TO BE WITH...

STREET MODE CONTINUED

THE STREETS OF LA

Street Racing Syndicate uses a "free roaming" approach to game progression – in other words, you're free to cruise the streets of LA looking for opponents, girls and places of interest, just like in real life. To utilize these options, simply drive into the Action Circle at 30 mph or less.

During the course of the game, you'll receive phone calls from your buddies to give you updates on what's going on, hints on how to progress and other objectives. Although you're free to ignore them if you wish, it's wise to follow their advice, as you will find their hints useful.

CASH AND RESPECT

Cash and Respect are the two most important aspects of *Street Racing Syndicate*. Cash is pretty obvious – you use it to buy Upgrades and cars and to pay for repairs, race entry fees, wagers and so on.

Respect is a measure of how well the other drivers consider you – it's your standing or reputation. Respect is won by winning races, impressing girls and pulling off Drift Moves. Some drivers won't race you if your Respect is too low and there will be some events you cannot enter until you raise this value.

It's important that you accumulate Cash and Respect, as they are the two key elements of progress in *Street Racing Syndicate*.

THE LOCATIONS

A number of places of interest are available, with each offering specific services or options. To utilize such places, you drive to them and drive into the Action Circle outside the building. You will then be presented with the available options at each location.

STREET MODE CONTINUED

The key locations are:

THE SHOWROOM

You've already seen this – it's where you bought your car. As you win more races and more cash, you can purchase new cars by visiting the Showroom.

THE GARAGE

Here you can purchase and install Upgrades to your ride. In addition, you can put your car on the Dyno to view performance information, including comparing "before and after" data when you fit a new Upgrade.

Performance Upgrades

Highlight Performance Upgrades and press the ⊗ button. Select the area you wish to Upgrade using the directional buttons ⬅ and ➡ and the ⊗ button to select it and a list of manufacturers appears. Selecting the manufacturer will then display the lines of Upgrades they produce for that area. Select an Upgrade by pressing the ⊗ button and a check will appear beside it. Press the ⊗ button again and it will be removed.

Once you've selected all your Upgrades, press the △ button until you are asked to confirm your decision. Press the ⊗ button and the total cost will be deducted from your Cash balance.

NOTE: IF YOU REMOVE A PART BEFORE CONFIRMING THE "PURCHASE", THE CASH WON'T BE DEDUCTED FROM YOUR BALANCE.

Cosmetic Upgrades

To apply a vinyl, press the ⊗ button to select the Apply Vinyl option. Using the Right analog stick, rotate the camera around the car to the area where you wish to apply the vinyl and press the ⊗ button.

STREET MODE CONTINUED

Pressing the ◉ button will change the color of the Vinyl and pressing the ▣ button will apply the Vinyl set across the entire car.

To apply a sticker, select the Apply Stickers option. Use the Right analog stick to find the area where you wish to apply the sticker and press the ⊗ button. Cycle through the available Stickers using the directional buttons ⬅ and ➡ and press the ⊗ button to select. Use the directional buttons ⬆ , ⬇ , ⬅ and ➡ to select the area you wish to apply the Sticker to and press the ⊗ button. Pressing the ◉ button will copy the stickers from one side of your car to the other for a symmetrical look.

To change your car's color, select the Paint Car option. Use the directional buttons ⬅ and ➡ to cycle through the colors and the ⊗ button to select.

Repair

If you've damaged your ride, pay here to fix it. NOTE: This option only appears if your car is damaged.

Dyno

The Dyno option allows you to view your car's performance data. It's a useful way to gauge the improvements the installation of Upgrades makes to your ride. Simply select the option and press the ⊗ button and your car will be placed on the Dyno! Use the ⊗ button to toggle the graph display on and off.

THE WAREHOUSE

The Warehouse is where you store your cars, hook up with your Girlfriends and watch your Girlfriend's Videos.

TIP: IF YOU'RE LOSING TOO MANY RACES, TAKE A TRIP TO THE GARAGE AND UPGRADE YOUR RIDE'S PERFORMANCE. A STOCK RIDE WILL ONLY TAKE YOU SO FAR.

THE RACES

It's time to hit the streets. You have a wide selection of races. Cruise the streets looking for action. Hints to find races will pop up in a text box (upper right corner). Here is what you can expect.

Street Challenges

So, once you've got your ride tricked out, you need somewhere to show your skills off. So, you need to check out a Street Challenge! Here you'll find a rival driver just hanging out, waiting for people like you to step up and challenge them.

To enter a Street Challenge, roll up to the waiting rival and drive into their Action Circle. The rival sets the stakes and the conditions of the race. If you can match them, then the race is on!

Respect Challenges

Want to hook up? Then you need to locate a Respect Challenge! Here, potential girlfriends will test your skills with special driving challenges. Complete them successfully and they'll join up with you. For more information on Girlfriends, please see the Girlfriends section.

Roll Up Races

Keep an eye open for cars with a "Race Me" flag above them...

Should you spot such cars, you may challenge them to a Roll Up Race by simply pulling up behind or beside them and flashing your headlights using the L3 button. They'll then lay down the stakes and offer to race you, then and there...

Crew Meets

The biggest crews in LA regularly get together to hold race "Series." While they're organized and have entry conditions that must be matched, don't assume they're legal!

STREET MODE CONTINUED

Each Crew runs three Series, with each Series consisting of three races. You may enter the Series in any order as long as you meet the entry conditions. It should also be noted that you need to "ante up" and pay into the winnings pot if you wish to enter. If you can't afford to dish out the cash, you can't race.

To win a Series, you must score the highest respect points total from the three races. Respect points are awarded for finishing position, with an additional 250 points available based upon driving style, and with bonuses being awarded for performing Drift Moves. You may also repeat any Series to improve your scores.

To enter a Crew Meet, simply roll up to their location and drive into the Action Circle. The Crew Meet screen now appears, detailing the Series you've competed in. Use the directional buttons ⬆ and ⬇ and the ⊗ button to select a race series and you'll be taken to the Line Up screen.

Upon entering a race, you're offered the opportunity to place a Side Bet against one of the other competitors. Finish ahead of the selected opponent and you'll win the bet. Use the directional buttons ⬆ and ⬇ to highlight an opponent, then press the ◉ button to place the Side Bet.

Sanctioned Events

In sanctioned races, big-money prizes are offered and entry is free. If you find yourself running low on cash, you should enter a Sanctioned Event.

TIP: TO IMPROVE YOUR DRIFT MOVE BONUSES, TRY PULLING OFF "COMBOS" OF MOVES. MULTIPLE MOVES WILL "LINK" TOGETHER TO FORM A COMBO, RESULTING IN A MUCH LARGER BONUS.

ARCADE MODE

QUICK RACE

- Quick Race allows you to compete in a single, one-off race event
- Each race is a stand-alone event
- To compete, select Quick Race from the Arcade Mode menu
- Select your car, the transmission type, city and track

CHECKPOINT

- In this mode you compete in a time-based race, where you must reach each Checkpoint within the allocated time
- Every time you reach a Checkpoint, you are awarded a Time Bonus
- If you fail to make a Checkpoint within the allotted time, your race ends
- To compete, select the Checkpoint Mode
- Select your car, transmission type, city and track

IRON MAN

- Iron Man allows you to complete a series of progressively harder races
- As the races progress, any damage sustained (from collisions with other cars, non-race traffic, the environment, etc.) remains, so your car becomes progressively more damaged
- Failure to finish first in a race will end your progress
- Select the car, the transmission type, and then the city, listed in order of difficulty

SPEED TRIAL

- In this mode you compete to establish the Best Time for each track, going up against the clock
- Select the Speed Trial Mode, then select the car, the transmission type, the city and finally, the track

MULTIPLAYER

SPLIT SCREEN

Split Screen games allow two players to compete simultaneously on a single console.

LAN PLAY

LAN Play games allow multiple players to compete against each other using multiple consoles. Upon selection of this mode, you are prompted to Host a Game or Join a Game. If you know there are no games currently in progress, select Host a Game to begin.

Hosting a Game:

As the Host of the Game, it's up to you to set up the game parameters and mode:

Game Type

This defines the basic "type" of race. The options are:

Quick Race

A simple, one-off race where the first player to cross the finish line wins.

Collection Race

Your goal here is to collect the icons around the city before your opponent. The first to collect more than 50 percent is the winner.

Team Collection Race

As above, but you play co-operatively with your team, with your collected icons being added to your Team Total.

Team Time Race

The goal here is to score the best possible average times (across your team's scores).

Team Position Race

The goal in Team Position Race is to finish ahead of the rival team, with your score being awarded based upon your finishing position.

MULTIPLAYER CONTINUED

Pink Slip Race

In this mode, you put your ride up against your opponent, in a winner-takes-all race! If you win the race, you will win your opponent's car. ***NOTE: If you lose, you will lose your car forever!***

Track

Select the track to race

Laps

Set the number of laps in the race

Cars

Select from 3 options:

- Any – Race with any car available
- Standard – Choose from the standard set of pre-tuned multiplayer cars
- From Profile – Select cars from Street Mode

Nitrous

Allow or disable Nitrous during the race

Collisions

Collisions may be switched on or off.

- If ON, vehicles will be able to collide with each other
- If OFF, vehicles will "ghost" through each other

Language

Sets the default language of the server. This is useful when players are looking for compatible servers to join.

Max Players

Set the maximum number of players in the game session.

MULTIPLAYER CONTINUED

Joining a Game:

Using this option you can join a session in progress. Select it and a list of currently active games appears. Simply select the game you wish to enter and you're ready to go!

Note that if a race is in progress, you will not be able to jump in mid-race and must wait for it to end. If no sessions are currently active, you will be prompted to Host a Game.

ONLINE

SRS supports online gaming sessions. Online games behave in a similar manner to System Link sessions, but there are some notable additions.

Fast Match

Select this option to jump straight into a gaming session. A list of active games will appear and you simply select which game you wish to join. If a race is in progress, you must wait until it is over before being able to race. If no session is found, you will be given the option to start a new one.

Matchmake

This option allows you to filter the races you wish to find and join. By adjusting the parameters present, you may then seek out games in progress that match your desired criteria.

TIP: REPLENISH YOUR NITROUS WHILE FREE ROAMING IN STREET MODE BY PULLING OFF TRICKS LIKE DRIFTING AND CATCHING AIR.

TIP: COMPLETING CERTAIN ARCADE MODES SUCCESSFULLY WILL UNLOCK NEW CARS IN STREET MODE.

MULTIPLAYER CONTINUED

Create Match

Create Match allows you to start a new Match session. Please refer to the *LAN Play: Hosting a Game* section.

Buddy List

Selecting this option displays your list of your buddies who are currently online.

Leaderboards

This option displays details of the world rankings, tracking the best *Street Racing Syndicate* players' scores and times.

Multiplayer Options

Here you have the option to turn Appear Offline On and Off, and adjust Microphone Sensitivity.

This Software uses "DNAS" (Dynamic Network Authentication System), a proprietary authentication system created by Sony Computer Entertainment Inc. ("SCEI"). "DNAS" retrieves information about a user's hardware and software for authentication, copy protection, account blocking, system, rules, or game management and other purposes. The information collected does not identify the user personally. **A Publisher can combine this information with personally identifying information from the Publisher's records if the user provides the personally identifying information. Before providing any personal information to a Publisher, please be sure to review the Publisher's privacy policy and terms and conditions of use. Do not provide personally identifying information to a Publisher unless you accept the conditions of use and terms of their privacy policy.** SCEI, Sony Computer Entertainment America ("SCEA") and their affiliates cannot guarantee the continuous operation of the "DNAS" servers. SCEA shall not be liable for any delay or failure of the "DNAS" servers to perform. If you receive a message during login identifying a "DNAS" authentication error, please contact SCEA Consumer Services at 1-866-466-5333. For additional information concerning "DNAS", visit www.us.playstation.com/DNAS. In the event of a system's incompatibility or inoperability with DNAS, the sole liability of SCEI, SCEA and their affiliates shall be limited to the repair or replacement of the user's affected game software, console, or peripherals at the option of SCEA. SCEA, its parents, affiliates, or licensed Publishers shall not be liable for any delays, system failures, authentication failures, or system outages, which may, from time to time, affect online game play or access thereto.

OPTIONS

Sound

This option allows you to adjust the sound set-up, including the individual volume settings for Effects, Music and Speech.

Controls

A number of predefined controller configurations are available and may be selected using this option.

Display

Adjust the location of the game image to fit your TV.

TIP: IF YOU'RE HAVING TROUBLE BEING ACCEPTED IN A CREW MEET, CHECK THAT YOU MEET THE ENTRY CONDITIONS – YOUR RIDE MAY BE TOO UNDERPOWERED TO ENTER.

DRIVING AND LIFE IN THE CITY

Tricks and Techniques

As you race, you can perform Drift Moves. These moves, along with other tricks and racing techniques, will earn you Respect Bonuses if completed successfully (without crashing). As you successfully pull off a move, the name will appear, together with the Respect Bonus scored, which keeps increasing the longer you can successfully "hold" the move.

To score more Respect Bonus Points, try performing multiple moves in a "Combo", as this will multiply your Respect Bonus dramatically.

Scoring Respect Bonuses through Drift Moves is vital if you wish to complete each race with a 100% score. In addition, some Respect Challenges may require you to pull off specific moves to impress the ladies.

Drafting

As you race, you'll find it possible to Draft other cars. To do so, simply get into their wake and you'll find yourself slipstreaming them, giving an increase to your speed. Drafting is an important technique to master if you're to remain competitive.

Police

As you cruise around the city, you may attract the attention of the local police. Speeding, driving recklessly or driving in a dangerous manner will attract their attention and could initiate a Police Chase.

When this happens, the Chase Meter is displayed in the upper-right portion of the screen, indicating how close the police are to catching you. The further to the left the meter moves, the closer you are to being pulled over. To evade capture you must outdistance the cops or shake them off by hiding. You can tell when the police have lost sight of you, as the word "Evading" appears over the Chase Meter.

DRIVING AND LIFE IN THE CITY

Police Fines

If you get pulled over, you'll be issued a Fine.

Roll Up Races

As mentioned earlier in the manual, keep an eye open for cars with a "Race Me" flag above them...

TIP: A DAMAGED RIDE ISN'T AS EFFECTIVE AS ONE IN PRISTINE CONDITION, SO REPAIR YOUR RIDE REGULARLY, AS ACCUMULATED DAMAGE WILL TAKE ITS TOLL ON YOUR RIDE'S PERFORMANCE. IT'S CHEAPER TO REPAIR IT AT THE GARAGE ALTHOUGH YOU HAVE THE OPTION OF REPAIRING YOUR CAR AT A CREW MEET.

GIRLFRIENDS

You'll begin solo, but as you win races and make a name for yourself, you'll start to receive some interest from the ladies. However, these hot honeys won't just hook up with any guy! You've got to prove you're the guy to be with.

Many potential girlfriends can be found by checking the Respect Challenge listings on the Map Screen. In a Respect Challenge, you must show the girl in question that you're up to her Challenge. Complete it successfully and you'll have her undivided interest! Fail and...well, you can always try again some other time...

Not only does hooking up with girls give you a Respect Bonus but you also receive Video Rewards. Advance through the game and you'll be sent Video Rewards (which you may then watch at the Warehouse whenever you want).

NOTE: IT'S IMPORTANT TO KEEP YOUR GIRLFRIEND HAPPY, SO LOSING A LOT OF RACES COULD MEAN GETTING DITCHED.

Sometimes you might find a rival has a girlfriend with him. When this happens, you should take the opportunity to show her your skills, as she'll soon see that she should ditch this loser and get with a real man like you! ***A WORD OF WARNING THOUGH:*** ***If you lose, you may find your girlfriend decides to hook up with your rival!***

THE ART OF DRIFTING

DRIFTING: to cause a vehicle to exceed its tires' limits of adhesion, exhibiting a lateral slip, resulting in an over-steered condition.

Following are a few examples of drifting techniques that can be used in *Street Racing Syndicate*.

POWER OVER

Executed when entering a turn using the power of the car to generate over steer.

1. Enter the turn at any speed.
2. Turn your wheels sharply into the turn and press the throttle to cause your wheels to lose traction.
3. When you see the car's rear end kicking out, immediately counter steer to face the direction of the road.
4. To straighten out, release the throttle.

E-BRAKE DRIFT

This is the most common technique for front wheel drive cars.

1. Enter a turn at high speed.
2. Turn your wheels sharply into the turn and press and release your E-Brake (handbrake) quickly.
3. When you see the car's rear end kicking out, immediately counter steer the wheels to face straight with the road.
4. To straighten out, release the throttle.

TIP: IF YOU HAVE A GIRLFRIEND, YOU'LL NEED TO IMPRESS HER TO KEEP HER INTERESTED. WINNING CREW MEETS IS A GOOD WAY TO SHOW HER YOU'RE THE GUY TO BE WITH...

THE ART OF DRIFTING

CLUTCH KICK

Performed by pressing the clutch, then quickly releasing it to give a sudden jolt and induce traction loss.

1. Enter a turn at high speed.
2. Turn your wheels into the turn and stay on the throttle. The car will experience under steer.
3. Press the clutch and maintain pressure on the throttle. Near redline, quickly release the clutch to cause the wheels to lose traction.
4. When you see the car's rear end kicking out, immediately counter steer the wheels to face straight with the road.
5. To straighten out, release the throttle.

FEINT DRIFT

Performed by quickly turning the car toward the outside of a turn, then quickly turning the car toward the inside of the turn.

1. As you approach the turn, turn your wheels away from the corner.
2. Once you see the body roll away from the corner, quickly turn back toward the turn and press the throttle.
3. When you see the car's rear end kicking out, immediately counter steer the wheels to face straight with the road.
4. To straighten out, release the throttle.

TIP: SPENDING SOME TIME SIMPLY DRIVING AROUND THE CITY WILL HELP YOU LEARN THE LAYOUT OF SOME RACES - THIS IS STREET RACING AND THE RACES TAKE PLACE ON...THE STREETS!

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In-Game Advertising

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Written by Chance, Brian Wakefield, Andreas Stasinopoulos
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Courtesy of Universal Records
www.qwesmusic.com
Music coordinated by Michael "Dante" Dottin

"Bottoms Up (Dirty Riding)"
From the Album "Strange Days"
Composed by Haig Vartzbedian, Lyrics by Garner Remy
Performed by Gundei
Published by ZooBone Records Inc.
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www.zoobone.com

"Free Your Mind"
From the Album "Deep Water Slang"
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Written & produced by D. Lewis
Remix & additional production
Dieselboy + Kaos
Published by Orange Sofa LTD
Appears courtesy of HUMAN/System Recordings
www.humanimprint.com
www.systemrecordings.com

"What It's All About"
From the Album "Word"
Written by Mark Dago, Rooster, Gunner McKell, Shanty, Rick One
Performed by Numbs
Published by Earth Burn Music
Appears courtesy of Guapo Records
www.numbs.com

"What Ya Gonna Do"
From the Album "OZ - The Soundtrack"
Written by Zantez Avant, Teross Bowen, Rashann Chambliss
Performed by Tez & Tajiee
Published by Pecot Music Co (ASCAP)
Appears courtesy of Avatar Records
www.avatarrecords.com

"Ain't No Sunshine"
From the Album "OZ - The Soundtrack"
Written by Quenton Scrutchins, Juwan Cabbell, Chuck Blagmon
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"Fists of Fury"
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Written by Drunken Tiger
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www.e-doremi.co.kr

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